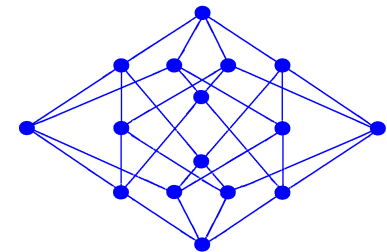
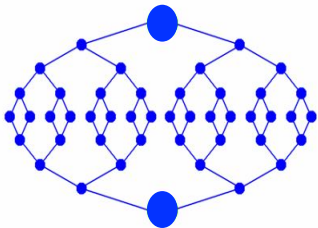


Quantum Walks in Discrete and Continuous Time

Frederick W. Strauch

Department of Physics

Williams College



Valencia 2011

Outline

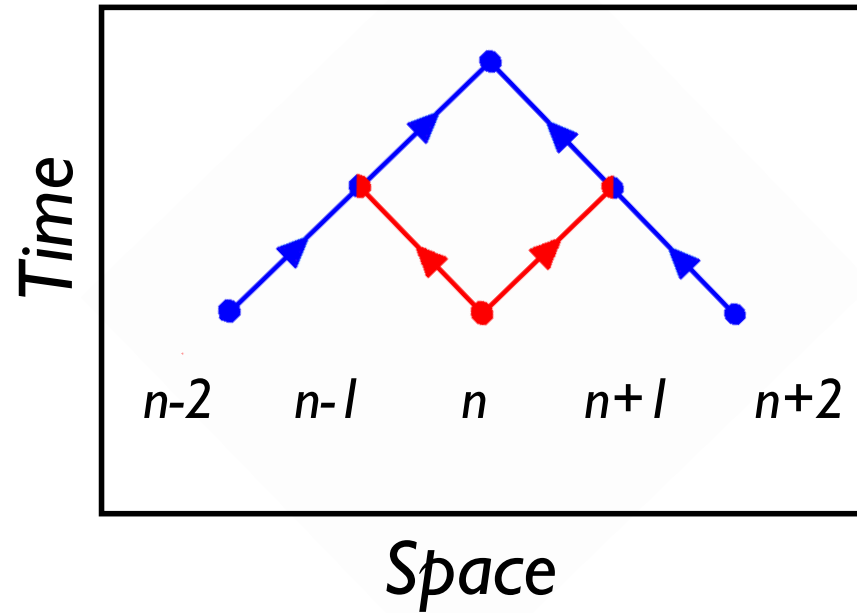
- Quantum Walks
 - DTQW & CTQW
- Quantum Algorithms
 - Searching, Mixing, Hitting, & Graph Traversal
- Connecting the quantum walks
 - Relativistic Limits & Other Approaches
- Applications Present and Future
 - Algorithms, Implementations, Quantum State Transfer

Classical Random Walk

- Consider a process in which a particle can move either left or right, in one dimension, based on an internal state (coin).
- Before each step, the coin is flipped.
- This generates a stochastic process, governed by the following equations for the probability:

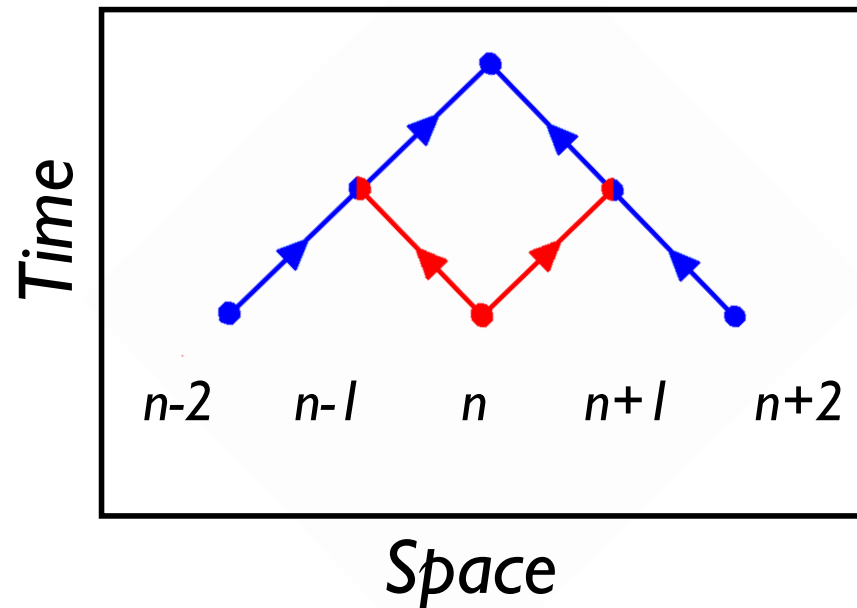
$$p_R(n, t + 1) = \frac{1}{2} p_R(n - 1, t) + \frac{1}{2} p_L(n - 1, t)$$

$$p_L(n, t + 1) = \frac{1}{2} p_L(n + 1, t) + \frac{1}{2} p_R(n + 1, t)$$



Quantum Random Walk

- *Change probabilities to probability amplitudes.*
- *Change coin flip to unitary transformation.*
- *E.g. Hadamard Walk:*



$$\psi_R(n, t + 1) = \frac{1}{\sqrt{2}}\psi_R(n - 1, t) + \frac{1}{\sqrt{2}}\psi_L(n - 1, t)$$

$$\psi_L(n, t + 1) = \frac{1}{\sqrt{2}}\psi_R(n + 1, t) - \frac{1}{\sqrt{2}}\psi_L(n + 1, t)$$

Aharonov, Davidovich, and Zagury (1993)

Interference!

Quantum Walk vs. Classical Walk

QW Probabilities

CW Probabilities

	1	0	11	0	4	0	4	0	11	0	1	1/32	1	0	5	0	10	0	10	0	5	0	1
	0	1	0	6	0	2	0	6	0	1	0	1/16	0	1	0	4	0	6	0	4	0	1	0
	0	0	1	0	3	0	3	0	1	0	0	1/8	0	0	1	0	3	0	3	0	1	0	0
	0	0	0	1	0	2	0	1	0	0	0	1/4	0	0	0	1	0	2	0	1	0	0	0
	0	0	0	0	1	0	1	0	0	0	0	1/2	0	0	0	0	1	0	1	0	0	0	0
	0	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0	0
Time																							
	Space																						

$$\psi_R(n, t = 0) = \frac{1}{\sqrt{2}} \delta_{n,0}$$

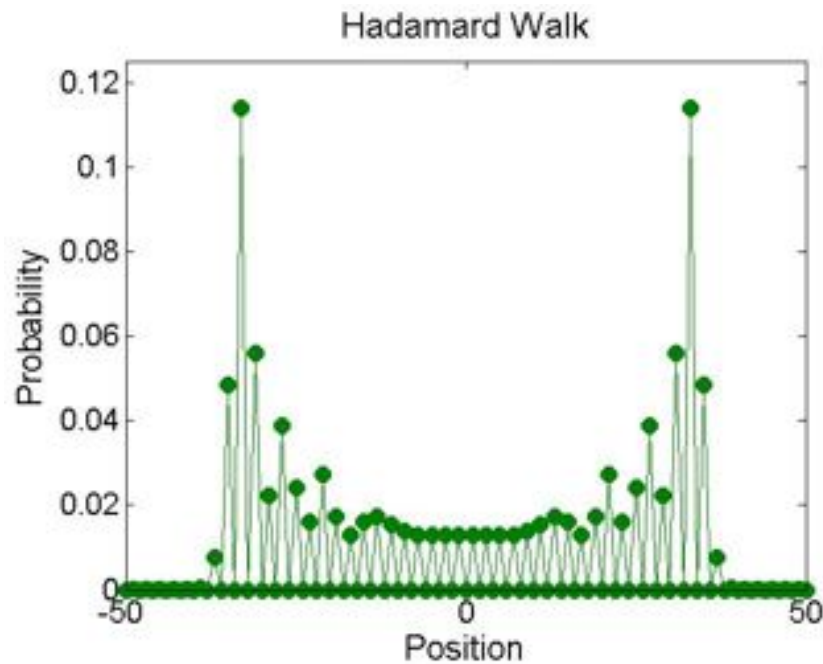
$$p_R(n, t = 0) = \frac{1}{2} \delta_{n,0}$$

$$\psi_L(n, t = 0) = \frac{1}{\sqrt{2}} i \delta_{n,0}$$

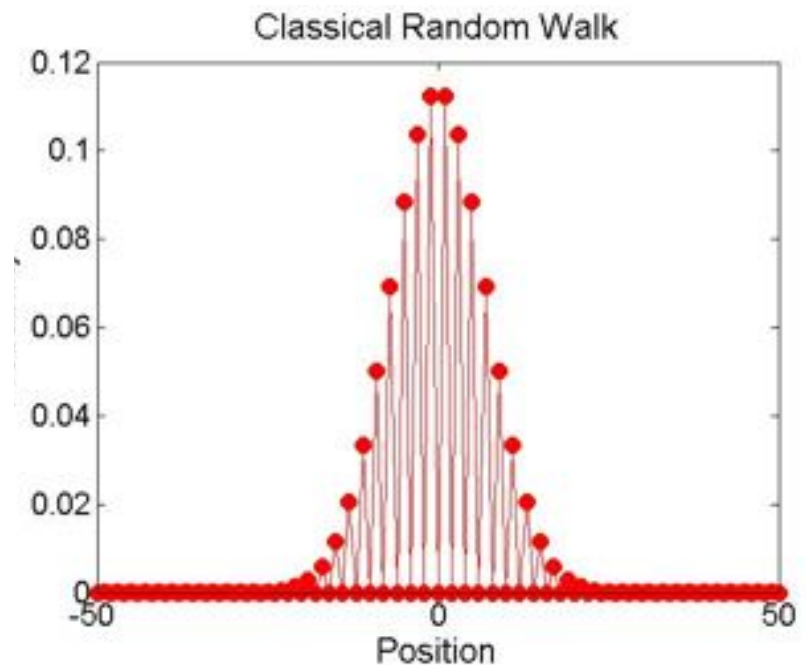
$$p_L(n, t = 0) = \frac{1}{2} \delta_{n,0}$$

Ensures symmetric dynamics

Quantum Interference = Quadratic Speed-up



$$\Delta x^2 \sim \Delta t^2$$



$$\Delta x^2 \sim \Delta t$$

Interesting Probability Distribution
constant for $-T/\sqrt{2} < x < T/\sqrt{2}$

Wave equation w/ Dispersion (Knight, Roldan, & Sipe 2003)

DTQWs on General Graphs

Discrete-Time Quantum Walk

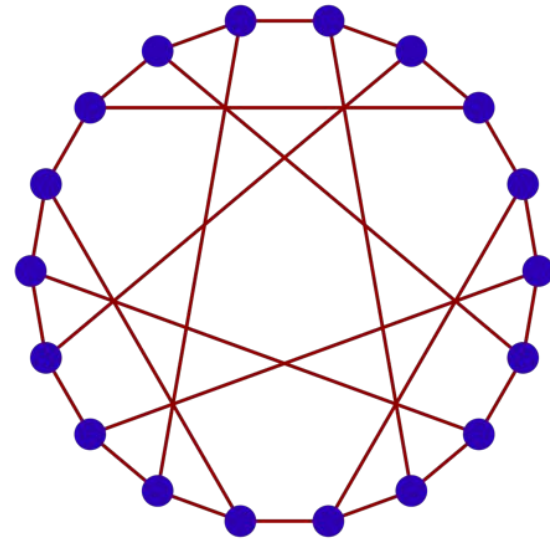
Use d -dimensional coin operator \mathbf{C} for vertices of degree d

Conditional shift operator \mathbf{S} , depends on each vertex

$$S|c, v\rangle = |c, w(c, v)\rangle$$

$w(c, v)$ = vertex connected to v
along edge c

Other definitions possible



Unitary Mapping:

$$U = S(C \otimes I)$$

$$|\Psi(T)\rangle = U^T |\Psi(0)\rangle$$

DTQWs on General Graphs

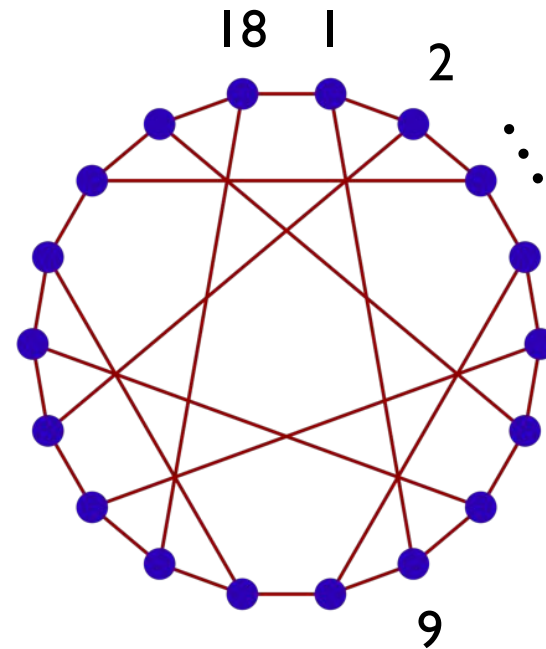
Discrete-Time Quantum Walk

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$$S|c, v\rangle = |c, w(c, v)\rangle$$

$w(c, v)$ = vertex connected to v along edge c



E.g. $d=3$

$$S|c = 1, v = 1\rangle = |c = 1, v = 2\rangle$$

$$S|c = 2, v = 1\rangle = |c = 2, v = 9\rangle$$

$$S|c = 3, v = 1\rangle = |c = 3, v = 18\rangle$$

Diffusion on General Graphs

Use *Laplacian matrix* for graph

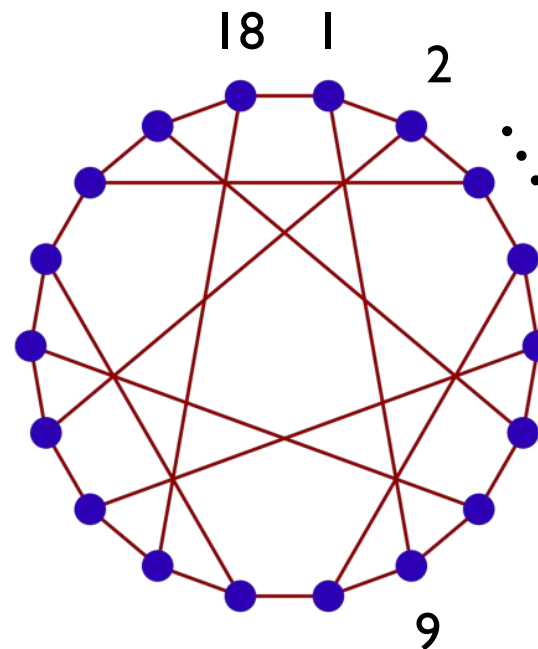
$$L = A - D$$

A = adjacency matrix

D = degree matrix

$D_{i,i} = d_i$, d_i = degree of vertex i

$$A_{i,j} = \begin{cases} 1 & \text{if } (i,j) \text{ are connected} \\ 0 & \text{otherwise} \end{cases}$$



$$D_{i,i} = 3 \quad \forall i$$

$$A_{1,2} = A_{1,9} = A_{1,18} = 1$$

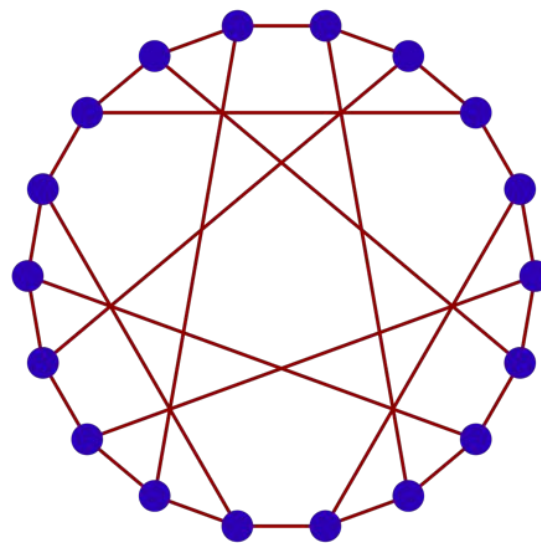
Diffusion on General Graphs

Use *Laplacian matrix* for graph

$$L = A - D$$

A = adjacency matrix

D = degree matrix



p = probability vector

$$\sum_{j=1}^{|G|} p_j = 1$$

$$\frac{dp}{dt} = Lp$$

$$p(t) = e^{Lt} p(0)$$

CTQW on General Graphs

Continuous-Time Quantum Walk

Use *Laplacian matrix* as

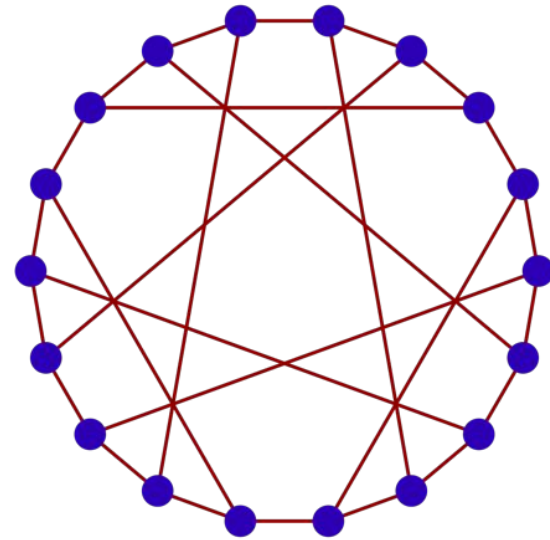
Hamiltonian:

$$H = A - D$$

Sometimes $H=A$

$$\Psi = \{ \psi_1, \psi_2, \dots, \psi_{|G|} \}$$

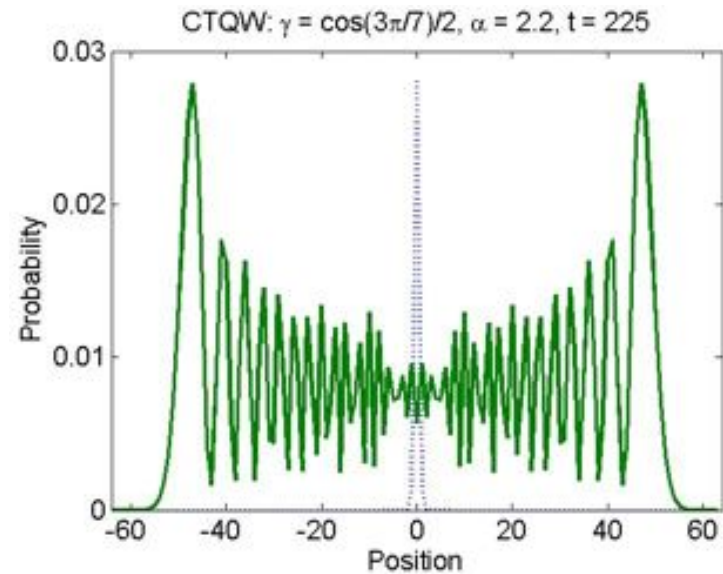
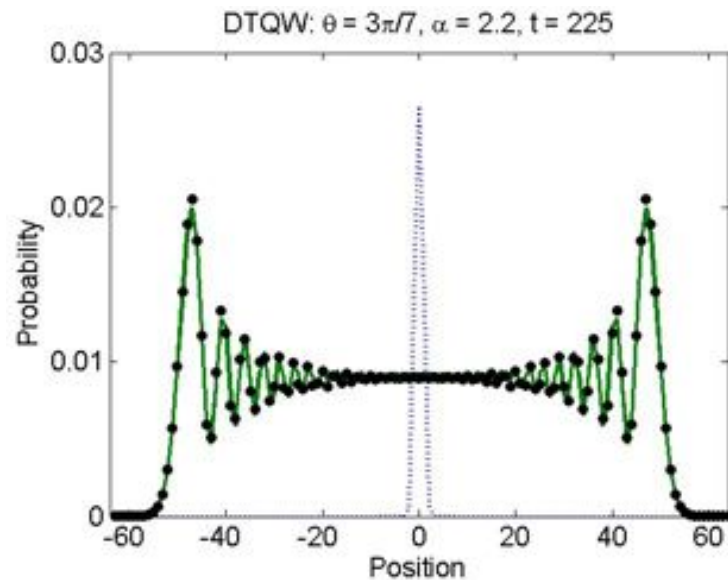
= state vector (probability *amplitudes*)



$$\sum_{j=1}^{|G|} |\psi_j|^2 = 1 \quad i \frac{d\Psi}{dt} = H\Psi \quad \Psi(t) = e^{-iHt} \Psi(0)$$

DTQW vs CTQW

One-dimensional Line



Jacobi polynomial
Airy, Bessel fxn
approximations

Bessel function

Dynamics can be very similar!

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Quantum Walk Search

Grover Search

Let w be the
marked vertex

= item of interest in
database

$$|\psi\rangle = \frac{1}{\sqrt{N}} \sum_{v=1}^N |v\rangle$$

= uniform
superposition

$$U = \underbrace{e^{i\pi|\psi\rangle\langle\psi|}}_{\text{Inversion about average}} \underbrace{e^{i\pi|w\rangle\langle w|}}_{\text{Oracle}}$$

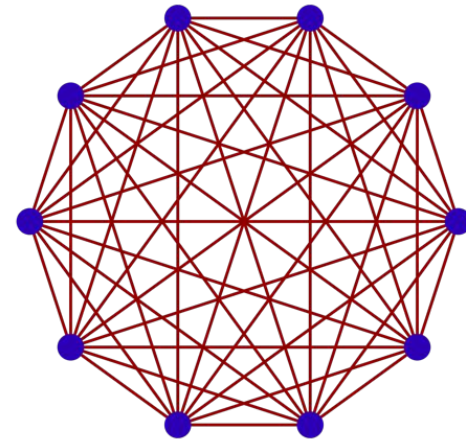
Inversion about average

Oracle

$$U^T |\psi\rangle \rightarrow |w\rangle$$

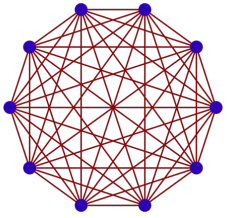
$$|\psi\rangle\langle\psi| = \frac{1}{N}(A - I)$$

Similar results by **CTQW** on
complete graph

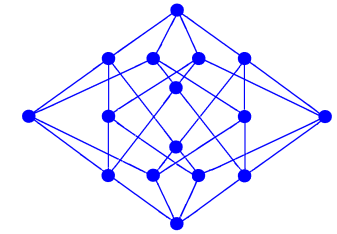


$$H = |\psi\rangle\langle\psi| + |w\rangle\langle w|$$

$$e^{-iHT} |\psi\rangle \rightarrow |w\rangle$$



QW Local Search



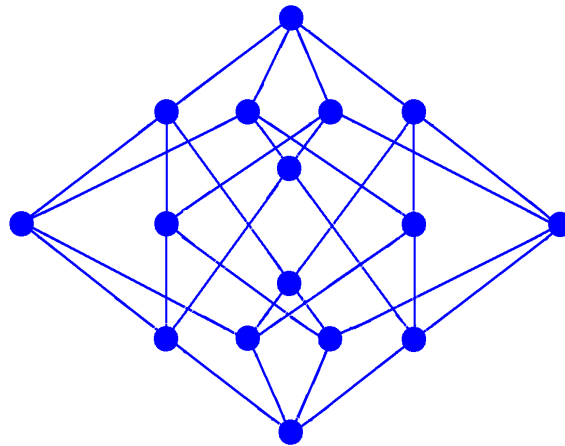
Authors	Graph	Walk	Time
Farhi & Gutmann (1998)	Complete	CTQW	$N^{1/2}$
Shenvi, Kempe, & Whaley (2003)	Hypercube	DTQW by coin	$N^{1/2}$
Aaronson & Ambainis (2003)	D-dim Lattice	DTQW by coin	$N^{1/2} (\log N)^{3/2}$ D=2 $N^{1/2}$ D \geq 3
Childs & Goldstone (2003)	D-dim Lattice	CTQW	N D=2 $N^{5/6}$ D=3 $N^{1/2} \log N$ D=4 $N^{1/2}$ D>4
Ambainis, Kempe, & Rivosh (2004)	D-dim Lattice	DTQW by coin	$N^{1/2} \log N$ D=2 $N^{1/2}$ D \geq 3
Childs & Goldstone (2004)	D-dim Lattice	CTQW + Spin	$N^{1/2} \log N$ D=2 $N^{1/2}$ D \geq 3
Magniez, Nayak, Roland, & Santha (2007)	D-dim Lattice	DTQW by reflection	$N^{1/2} (\log N)^{1/2}$ D=2 $N^{1/2}$ D \geq 3

Mixing on Quantum Walks

Mixing time = time when probability is essentially uniform over graph

Quantum walks mix faster (often quadratically) than classical walks---and decoherence helps!

Kendon & Tregenna (2003)



Hypercube

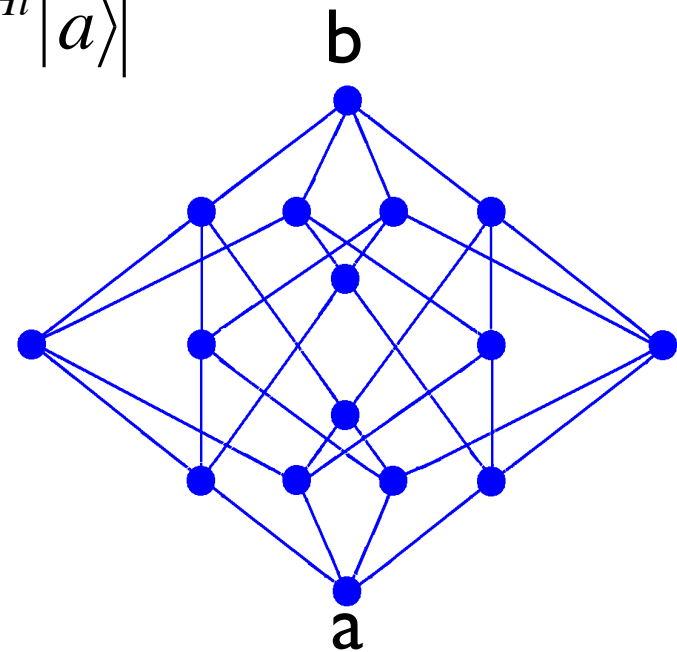
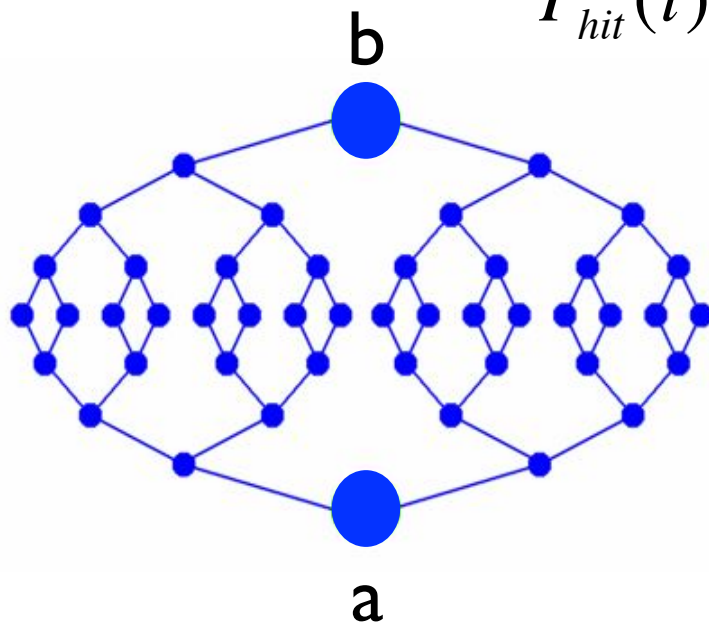
Moore & Russell (2001)

$$P_v(t) = \left| \langle v | e^{-iHt} | a \rangle \right|^2 \rightarrow \frac{1}{2^d} \text{ at time } \omega t = \pi / 4$$

Hitting on Quantum Walks

Hitting time = time when probability is large ($> 1/\log|G|$)

$$P_{hit}(t) = \left| \langle b | e^{-iHt} | a \rangle \right|^2$$



Quantum walks hit ***exponentially faster*** than random walks on glued trees and hypercube graphs

(One-shot hitting time; others have been studied by Kempe, Kendon, and Brun)

Hypercube Quantum Walk

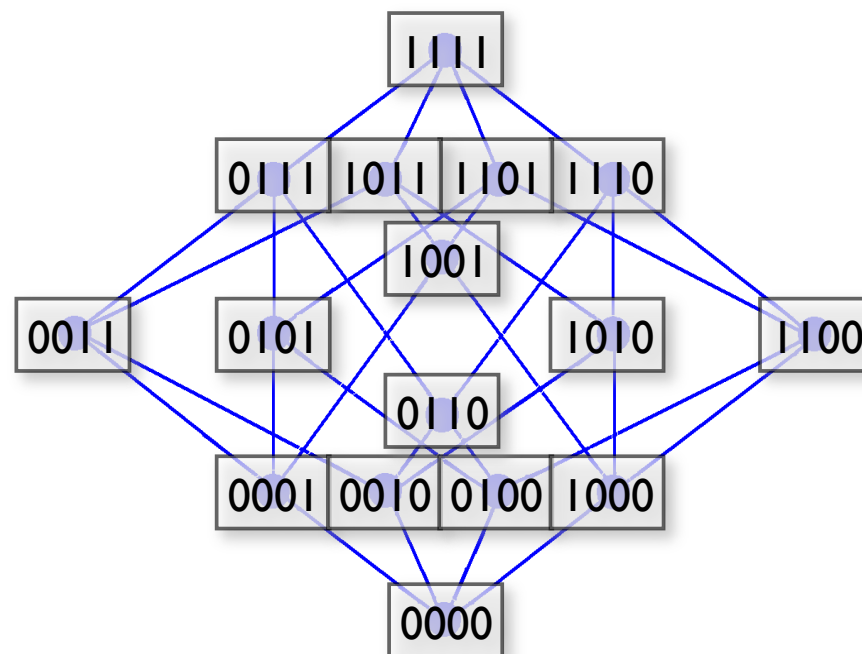
- Each vertex of the d -dimensional hypercube can be encoded by a set of d bits (E.g. $x = x_1x_2x_3x_4$).
- Hamiltonian (\sim Adjacency Matrix) simply flips each bit!

$$H = \omega \sum_{j=1}^d \sigma_x^{(j)}$$

Wavefunction evolves simply:

$$|\Psi(t)\rangle = \left(e^{-i\omega t \sigma_x} \right)^{\otimes d} |\Psi(0)\rangle$$

At time $T = \frac{\pi}{2\omega}$ all bits flip!

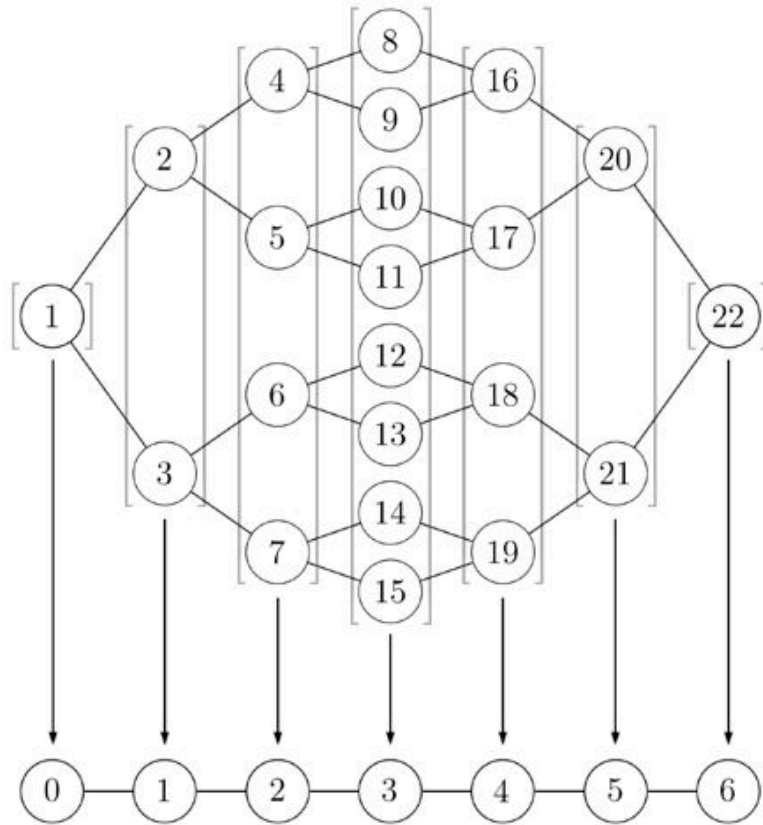


Exponential Speedup:

Quantum states propagate from corner to corner in time independent of the hypercube dimension d !

Not a computational speedup

Glued Trees Quantum Walk

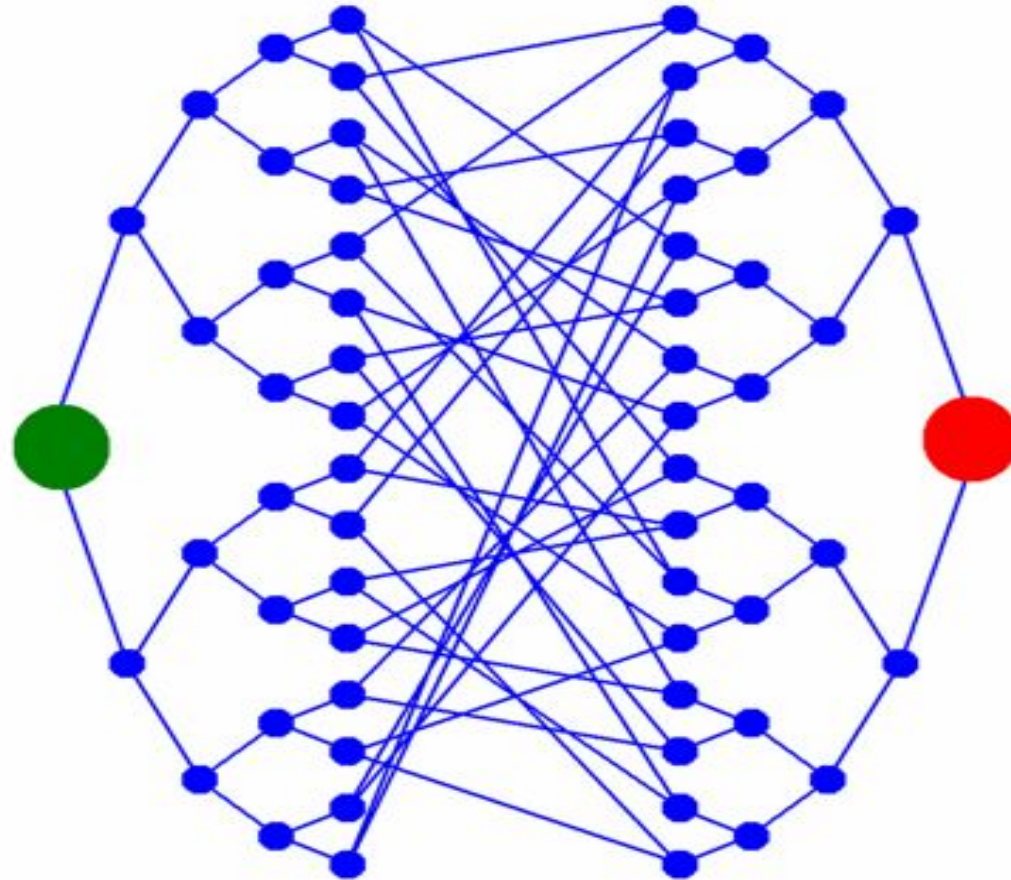


Childs et al. (2001)

QW on graph of size $\sim 2^d$ can be represented by walk on line with $2d+1$ sites

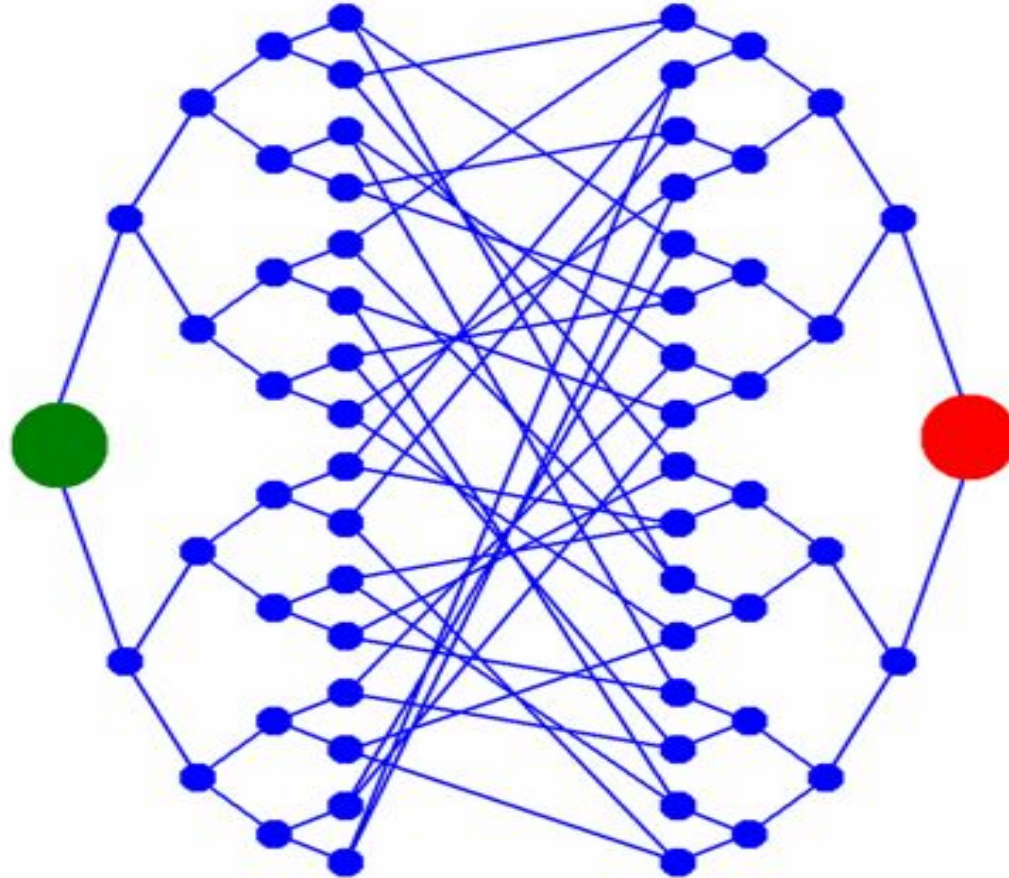
QW hits in time $\sim 2d+1$, while RW takes time $\sim 2^d$

Graph Traversal Problem



- Problem: Starting from the entrance (green), find the exit (red).
 - Resources: Local queries of an oracle.
- Classical Running Time: polynomial in N (number of nodes)

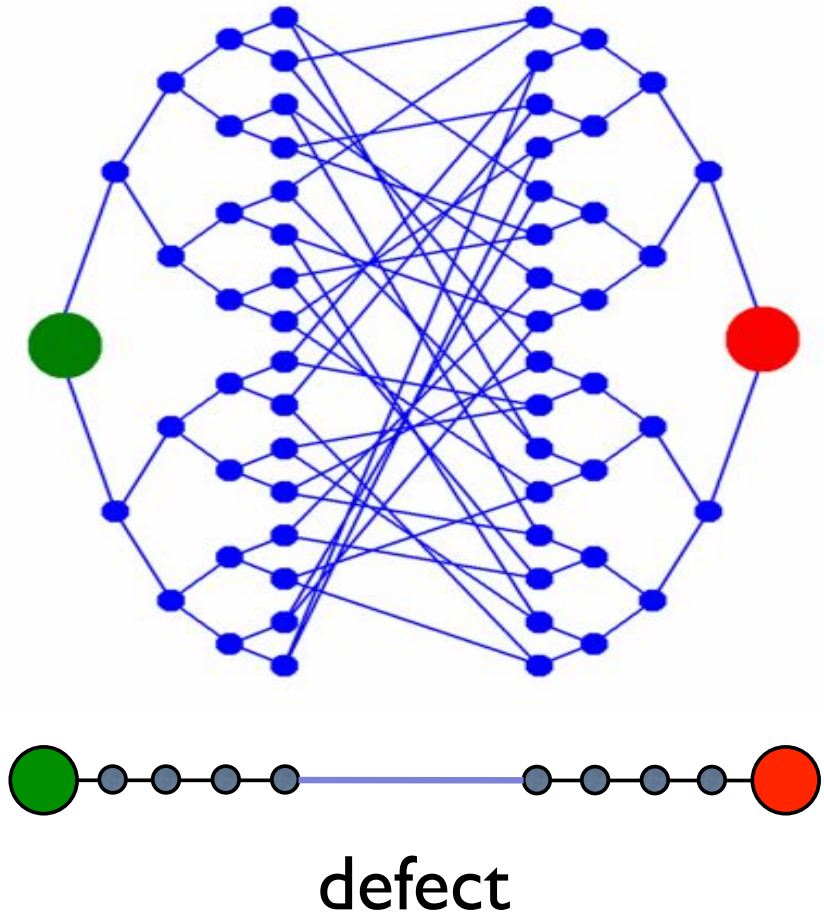
Graph Traversal Problem



- Problem: Starting from the entrance (green), find the exit (red).
- Resources: Local queries of an oracle (unitary operator).
- Quantum Running Time: polynomial in $\log N$.

Graph Traversal Problem

*Exponential Algorithmic
Speedup by Quantum Walk!
Childs (2003)*



Reduction leads to QW on
line with a defect

Significant amplitude is transmitted through!

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Connecting QWs

DTQW (Discrete-Time QW)

$$\psi_R(n, t+1) = \cos \theta \psi_R(n-1, t) - i \sin \theta \psi_L(n-1, t)$$

$$\psi_L(n, t+1) = \cos \theta \psi_L(n+1, t) - i \sin \theta \psi_R(n+1, t)$$

θ = coin rotation angle

CTQW (Continuous-Time QW)

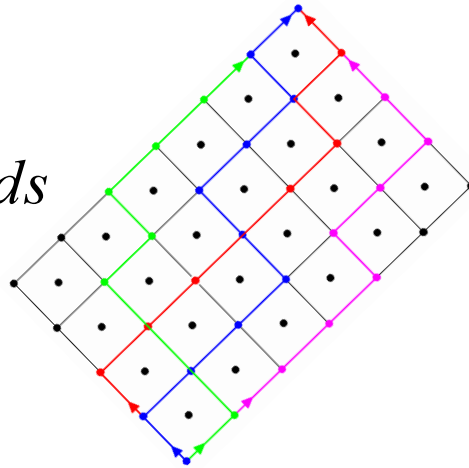
$$i \partial_t \psi(n, t) = -\gamma [\psi(n-1, t) - 2\psi(n, t) + \psi(n+1, t)]$$

- *Can one get one from the other?*
- *What physics drives these walks?*

Feynman Path Integral

- DTQW = Feynman's Checkerboard

$$\sum_{paths} (i\epsilon m)^{\#bends}$$



- Feynman's Checkerboard
= Dirac Equation

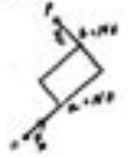
$$i\hbar\partial_t\Psi = \left(-i\hbar c\vec{\alpha}\cdot\nabla + \beta mc^2\right)\Psi$$

D. Meyer (1996)



Feynman's Proof

Free particles: let $\frac{\partial \psi}{\partial t} = a$, $\frac{\partial \psi}{\partial x} = b$, $\frac{\partial^2 \psi}{\partial x^2} = i\psi$, $\frac{\partial^2 \psi}{\partial t^2} = c\psi$



Solve by path counting, starting right from 0, how many get to P?

$$\psi(t) = i0 + (i0)^2 \cdot MN + (i0)^3 \cdot \dots$$

$$= i0(1 - ab + \frac{c^2}{a^2} \dots) = i0 J_0(2\sqrt{ab}) = i0 J_0(\sqrt{c^2 - a^2})$$

$\psi_a(t) = (i0)^2 \cdot \dots + (i0)^4 \cdot \dots$

$$= -c \left(a - \frac{c^2}{a^2} b + \frac{c^4}{a^4} \frac{b^2}{c^2} \dots \right) = -c J_2(ab - \frac{c^2}{a^2} b^2 + \frac{c^4}{a^4} \frac{b^3}{c^2} \dots)$$

$= -c J_2(\sqrt{ab})$ *comes from derivative of J_0 at $b=0$ physically from no time path!*


$$= -c \sqrt{\frac{c}{a}} J_2(\sqrt{ab}) + c \delta(b)$$

To check: $\frac{\partial^2 \psi}{\partial t^2} = i\psi$ is automatic. $\frac{\partial^2 \psi}{\partial x^2} = -c \frac{\partial^2}{\partial x^2} [J_0(\sqrt{ab})] = -\frac{c}{a^2} \frac{\partial^2}{\partial x^2} [1 - \frac{ab}{2} + \dots]$

1/2 factor of path becomes 1/2 on integrating green function.

Hence if ψ at $t=0, x=x$, ψ is $\psi_a(x, t)$ and ψ_c is zero, then at t_1, x_1

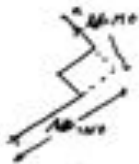
get $\psi_c(x_1, t_1) = i \int_{\text{inside light cone}} J_0(\sqrt{(x_1-x)^2 - c^2(t_1-t)^2}) \psi_a(x, t) \frac{d^4x}{c}$



$$\psi_a(x_1, t_1) = - \int_{\text{outside light cone}} J_2(\sqrt{(x_1-x)^2 - c^2(t_1-t)^2}) \psi_a(x, t) \frac{d^4x}{c} + \int_{\text{region of int.}} \dots$$

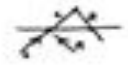
Geometry of Dirac Eqs. 1 dimension

Prob = Sgs. of sum of control each path
 Paths zig zag at light velocity
 contributes i factor for each reversal
 and factor $c \frac{1}{2} \int_{\text{int}}$ if paths are present.



wrote $a = \frac{c}{2} \frac{\partial \psi}{\partial t}$ out. Paths i c $\frac{1}{2} \int_{\text{int}}$ $\frac{\partial^2 \psi}{\partial x^2} = -c \psi$ $\frac{\partial^2 \psi}{\partial t^2} = c \psi$

$J_0(\sqrt{ab}) = J_0(\sqrt{c^2 - a^2})$
 $= \delta(c^2 - a^2) + \delta(c^2 + a^2)$
 Green Solution of $\frac{\partial^2 \psi}{\partial x^2} - \frac{\partial^2 \psi}{\partial t^2} = f$

transition 

$$\psi_c(x, t) = \psi_a(x, t=0) + \psi_b(x, t=0) \cdot i0$$

$$\psi_b(x, t) = \psi_a(x, t=0) + \psi_c(x, t=0) \cdot i0$$

Most important part has to do with left to right or right to left turns occur a every unit (space length) length
 1. oscillation frequency also $i, c = i b$

Figure 8 from “Feynman and the visualization of space-time processes”, Silvan S. Schweber, Rev. Mod. Phys. **58**, 499 (1986).

Feynman's Proof

Free particles: let $\frac{\partial \psi}{\partial t} = a$, $\frac{\partial \psi}{\partial x} = b$, $\frac{\partial^2 \psi}{\partial t^2} = i^2 \psi$, $\frac{\partial^2 \psi}{\partial x^2} = c^2 \psi$

Solve by path counting, starting right from 0, how many get to P?

$\psi(x) = i^0 + (i^0)^2 \cdot \frac{ax}{c^2} + (i^0)^2 \cdot \frac{a^2 x^2}{2! c^4} + \dots$

$= i^0 (1 - ab + \frac{a^2 x^2}{2! c^2} - \dots) = i^0 J_0(2\sqrt{ab}x) = i^0 J_0(\sqrt{c^2 - a^2}x)$


$\psi_a(x) = (i^0)^2 + (i^0)^2 \frac{ax}{c^2} + (i^0)^2 \frac{a^2 x^2}{2! c^4} + \dots$ *if $a > b > c > 0$.*

$= 1 - a(a - \frac{a^2}{c^2}x + \frac{a^2}{2! c^2} \frac{x^2}{c^2} - \dots) = -a J_0(ab - \frac{a^2 x^2}{c^2} + \frac{a^2 x^2}{2! c^2} - \dots)$

$= +a J_0(2\sqrt{ab}x)$ *usually comes from denominator of J_0 at $b=0$ physically from us then path!*

Geometry of Dirac Eqs. 1 dimension

Prob = Sgs. of sum of control each path
 Paths zig zag at light velocity
 contributes i^+ factor for each reversal
 and factor $c \frac{1}{2} \frac{dx}{dt}$ if paths are present.



write $a = \frac{dx}{dt}$ out. Paths i^+ $\frac{1}{2} \frac{dx}{dt}$ $\frac{1}{2} \frac{dx}{dt}$ $\frac{1}{2} \frac{dx}{dt}$

Related:

$-ab$
$+\frac{a^2 x^2}{2! c^2}$
$-\frac{a^3 x^3}{3! c^3}$
$+\frac{a^4 x^4}{4! c^4}$

To check: $\frac{\partial^2 \psi}{\partial t^2}$

1/4 factor of path

Hence if get $\psi(x)$

$\psi(x)$

$\psi_a(x) = (i^0)^2 + (i^0)^2 \frac{ax}{c^2} + (i^0)^2 \frac{a^2 x^2}{2! c^4} + \dots$ *if $a > b > c > 0$.*

$= 1 - a(a - \frac{a^2}{c^2}x + \frac{a^2}{2! c^2} \frac{x^2}{c^2} - \dots) = -a J_0(ab - \frac{a^2 x^2}{c^2} + \frac{a^2 x^2}{2! c^2} - \dots)$

$= +a J_0(2\sqrt{ab}x)$ *usually comes from denominator of J_0 at physically from us then*

$= -a \sqrt{\frac{a}{b}} J_1(2\sqrt{ab}x) + c \delta(b)$

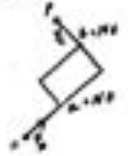
Most important part has left to $a = \text{right}$ a turns occur a every unit (length) length \therefore oscillation frequency also $\therefore c = b$

Feynman knows his Bessel functions!

Feynman (1946)

Feynman's Proof

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Solve by path counting, starting right from 0, how many get to P?

$$\psi_1(t) = i0 + (i0)^2 \cdot MN + (i0)^3 \cdot \dots$$

$$= i0(1 - ab + \frac{c^2}{a^2} b^2 - \dots) = i0 J_0(2\sqrt{ab}) = i0 J_0(\sqrt{c^2 - a^2})$$

$\psi_2(t) = (i0)^2 \cdot \dots + (i0)^3 \cdot \dots$

$$= -0(a - \frac{c^2}{a^2} b + \frac{c^4}{a^4} b^2 - \dots) = -0 J_0(ab - \frac{c^2}{a^2} b^2) = -0 J_0(\sqrt{c^2 - a^2})$$

$= +0 J_0(\sqrt{c^2 - a^2})$ comes from direction of J_0 at $b > 0$ physically from us through path!

$$= -0 \sqrt{\frac{c^2}{a^2}} J_0(\sqrt{c^2 - a^2}) + 0 \delta(b)$$


To check: $\frac{\partial \psi}{\partial t} = i\psi$ is automatic. $\frac{\partial \psi}{\partial x} = -0 J_0(\sqrt{c^2 - a^2}) = -\frac{c}{a} J_0(\sqrt{c^2 - a^2})$

the factor of c just comes from integrating gaussian function.

Hence if ψ at $t=0, x=x$, ψ is $\psi_1(x, t)$ and ψ_2 is zero, then at t_1, x

Geometry of Dirac Eq. 1 dimension

Prob = sum of squares of each path
 Paths zig zag at light velocity
 contribute i factor for each reversal
 and factor $c \frac{\Delta x}{\Delta t}$ if paths are present.



write $a = vt$ at $x = x_1$

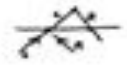
out paths $i0$
 -0 $i0 \cdot MN$
 0 $i0 \cdot \dots$

Relative $-ab$
 $+\frac{c^2}{a^2} b^2$
 $-\frac{c^4}{a^4} b^4$
 $+\frac{c^6}{a^6} b^6$

$J_0(\sqrt{ab}) = J_0(\sqrt{c^2 - a^2})$
 $+ \delta(c^2 - a^2) + \delta(c^2 - a^2)$

Known Solution of Dirac Eq. $\frac{\partial \psi}{\partial t} = i\psi$

intermediate

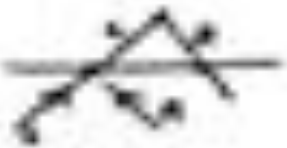


$$\psi_1(x, t) = \psi_2(x - ct, t) + \psi_3(x - ct, t) \cdot i0$$

$$\psi_2(x, t) = \psi_4(x + ct, t) + \psi_5(x + ct, t) \cdot i0$$

most important part
 how to get left to
 ψ or right to
 a time occur a
 every unit (say
 ...)

intermediate



$$\psi_1(x, t) = \psi_2(x - ct, t) + \psi_3(x - ct, t) \cdot i0$$

$$\psi_2(x, t) = \psi_4(x + ct, t) + \psi_5(x + ct, t) \cdot i0$$

This is the DTQW!

Feynman (1946)

Relativistic Walks

- Can we use the Dirac equation to understand the DTQW?
- *Yes, if we have some method to generate wave-packet solutions*
- Look at wave-packet solutions of Dirac equation!
 - (Use Momentum Space!)
- Compare with wave-packet solutions of DTQW
 - (Use Momentum Space!)
- **CTQW comes for free!** FWS, Phys. Rev. A **73**, 054302 (2006)

Dirac Wave-Packet

One-dimensional Dirac Hamiltonian:

$$H_{Dirac} = \sigma_z p + \sigma_x m = \begin{pmatrix} p & m \\ m & -p \end{pmatrix}, \quad eig(H_{Dirac}) = \pm \sqrt{p^2 + m^2}$$

Dirac wave-packets

a = localization parameter

$$\begin{aligned} \Psi_{\pm}(x, t) &= N \int_{-\infty}^{+\infty} e^{-(a \pm it)\sqrt{p^2 + m^2}} e^{ipx} \left(I \pm \frac{H_{Dirac}}{\sqrt{p^2 + m^2}} \right) \begin{pmatrix} 1 \\ 1 \end{pmatrix} \\ &= N' \begin{pmatrix} s_{\pm}^{-1} (a \pm i(t + x)) K_1(ms_{\pm}) \pm K_0(ms_{\pm}) \\ s_{\pm}^{-1} (a \pm i(t - x)) K_1(ms_{\pm}) \pm K_0(ms_{\pm}) \end{pmatrix} \end{aligned}$$

$$s_{\pm} = \sqrt{x^2 + (a \pm it)^2}$$

Modified Bessel fxn

DTQW Wave-Packet

DTQW unitary mapping

$$U = e^{-ik\sigma_z} e^{-i\theta\sigma_x} = \begin{pmatrix} e^{-ik} \cos\theta & -ie^{-ik} \sin\theta \\ -ie^{ik} \sin\theta & e^{ik} \cos\theta \end{pmatrix}, \quad \text{eig}(U) = e^{\pm i\omega(k)}$$

$$\cos\omega(k) = \cos\theta \cos k$$

DTQW “wave-packets” $\alpha = \text{localization parameter}$

$$\psi_{\pm}(n,t) = N \int_{-\pi}^{+\pi} e^{-(\alpha \pm it)\omega(k)} e^{ikn} (U - e^{\pm i\omega(k)}) \begin{pmatrix} 1 \\ 1 \end{pmatrix} dk$$

$$= N' \begin{pmatrix} I_n(\pm(t-1) - i\alpha) - e^{-i\theta} I_{n-1}(\pm t - i\alpha) \\ I_n(\pm(t-1) - i\alpha) - e^{-i\theta} I_{n+1}(\pm t - i\alpha) \end{pmatrix}$$

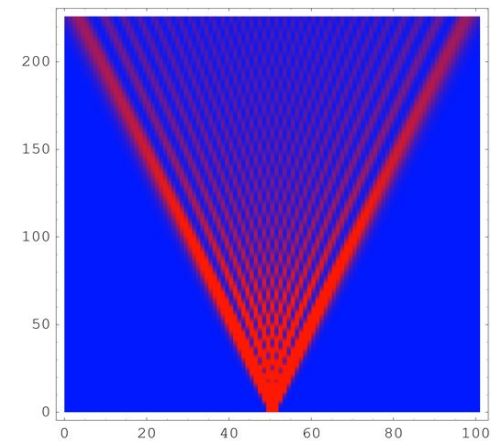
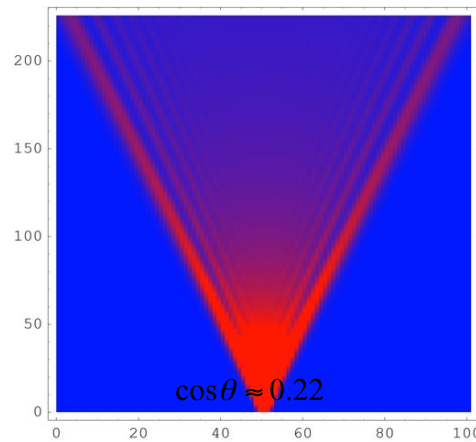
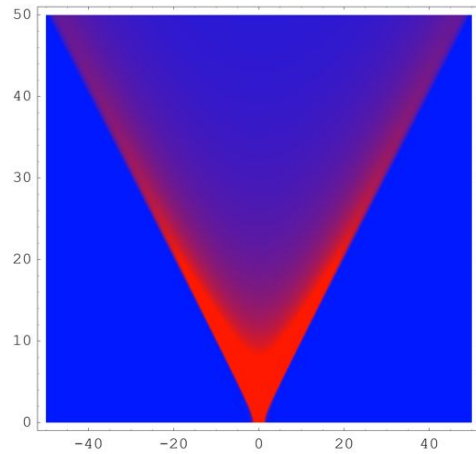
$$I_n(z) = \frac{1}{2\pi} \int_{-\pi}^{+\pi} e^{-iz\omega(k)} e^{ikn} dk \approx i^n e^{-iz\pi/2} J_n(z \cos\theta), \quad \cos\theta \ll 1$$

Dirac

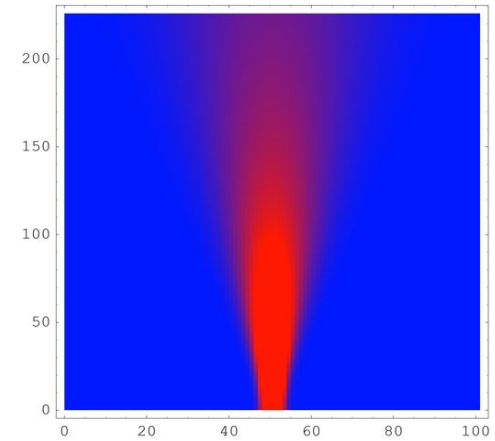
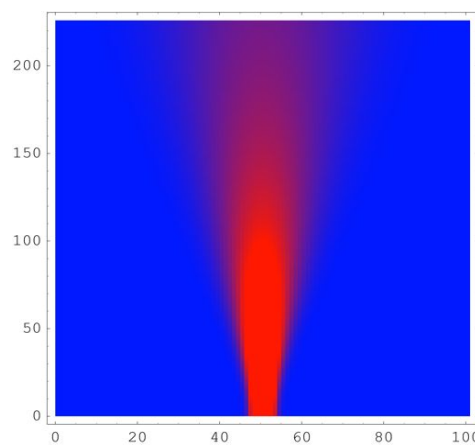
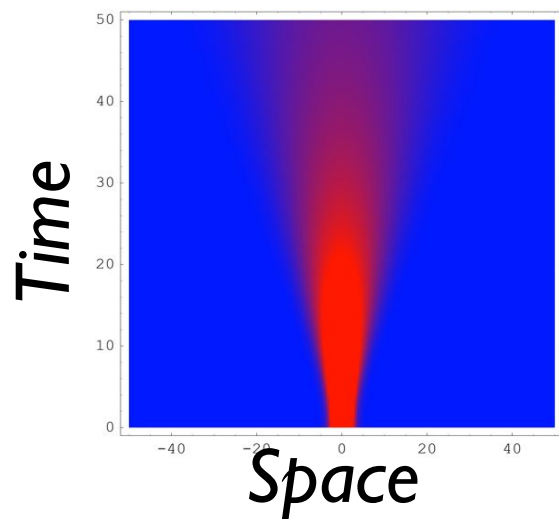
DTQW

CTQW

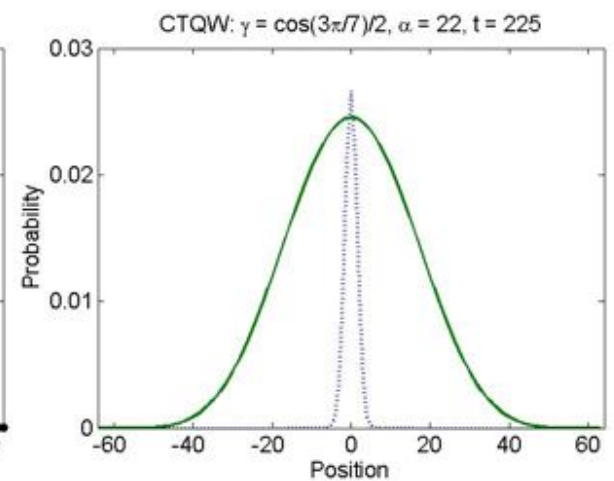
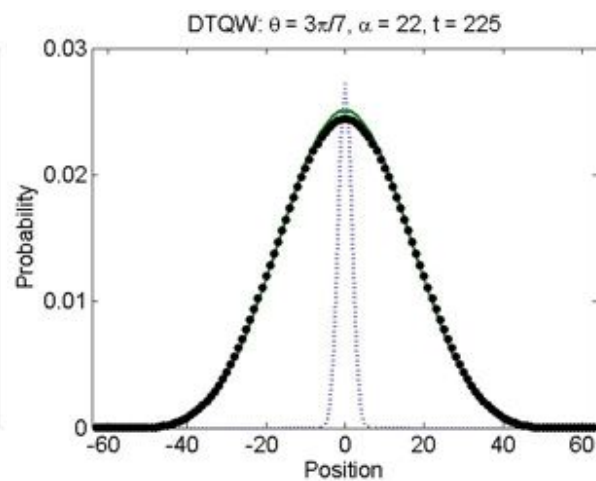
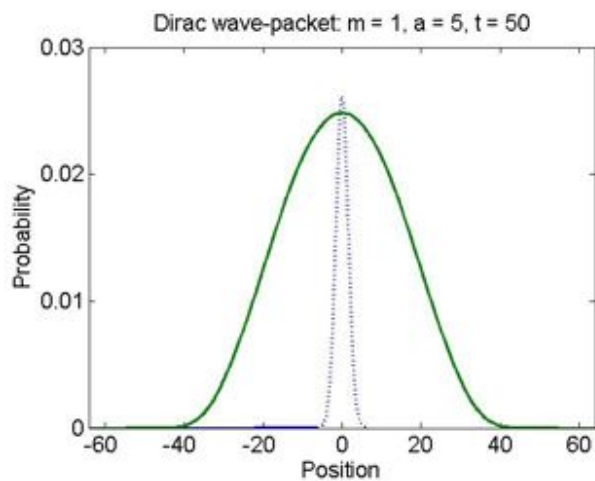
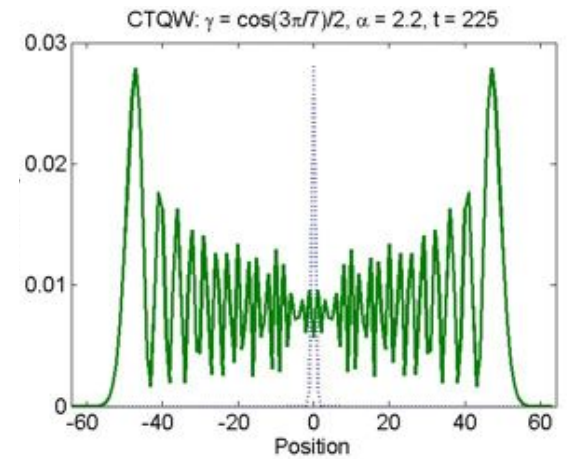
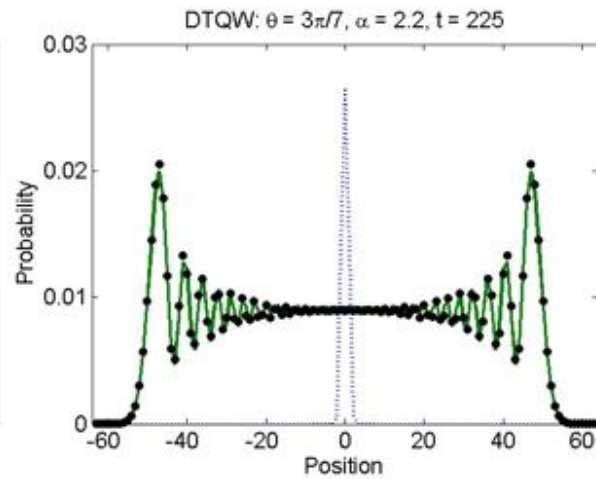
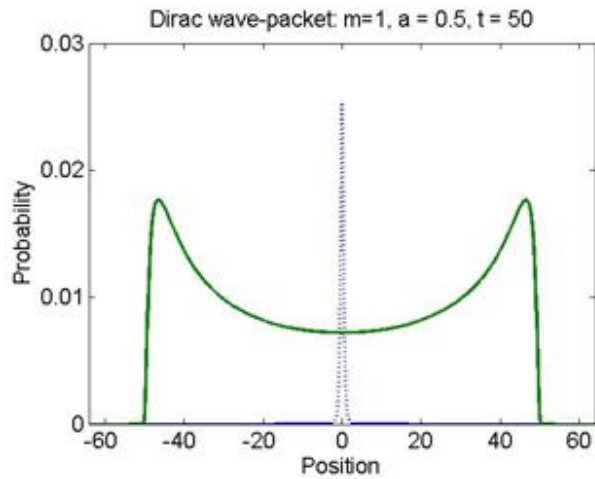
Relativistic Wave-Packet Spreading



Non-Relativistic Wave-Packet Spreading



Slices



Dynamics governed by dispersion relations

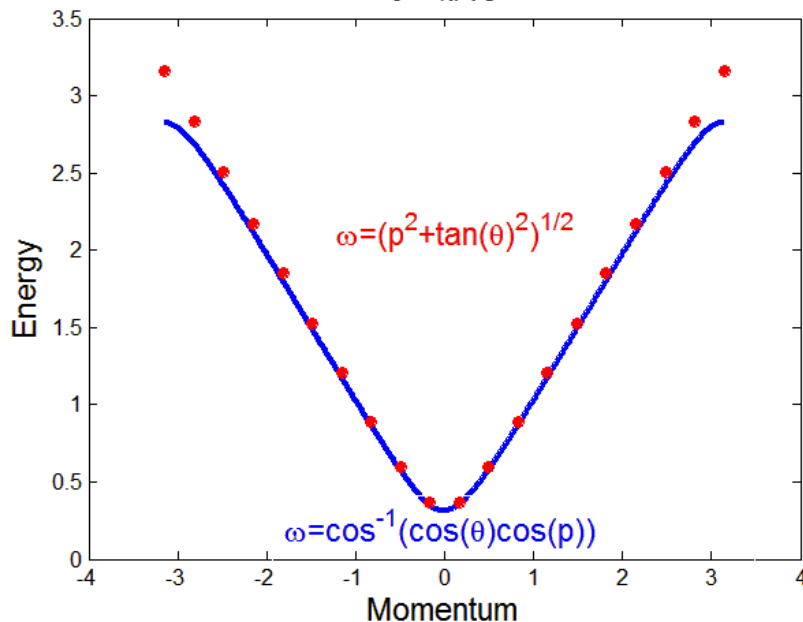
$$\omega_{DTQW} = \cos^{-1}(\cos \theta \cos p)$$

$$\omega_{Dirac} = \sqrt{p^2 + m^2}$$

$$\omega_{CTQW} = 2\gamma(1 - \cos p)$$

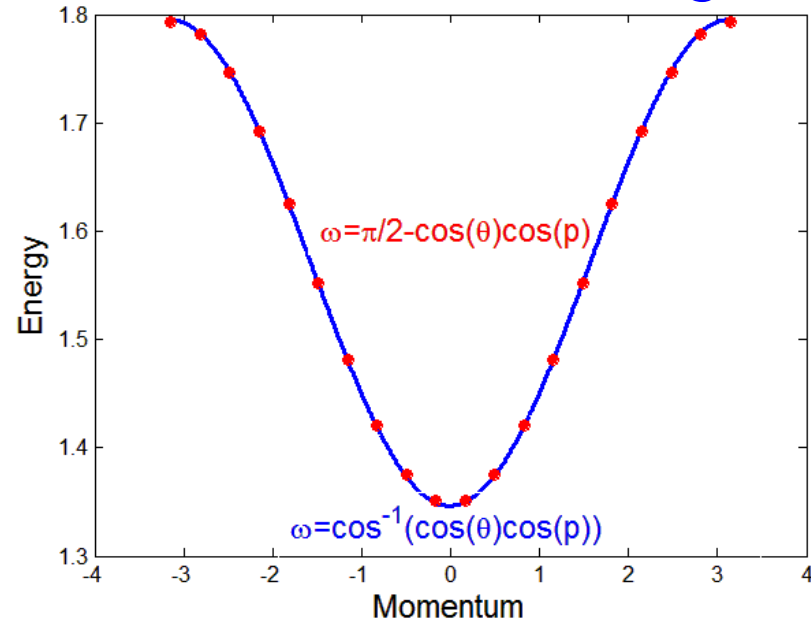
Small θ

$$\theta = \pi/10$$



Large θ

$$\theta = 3\pi/7$$

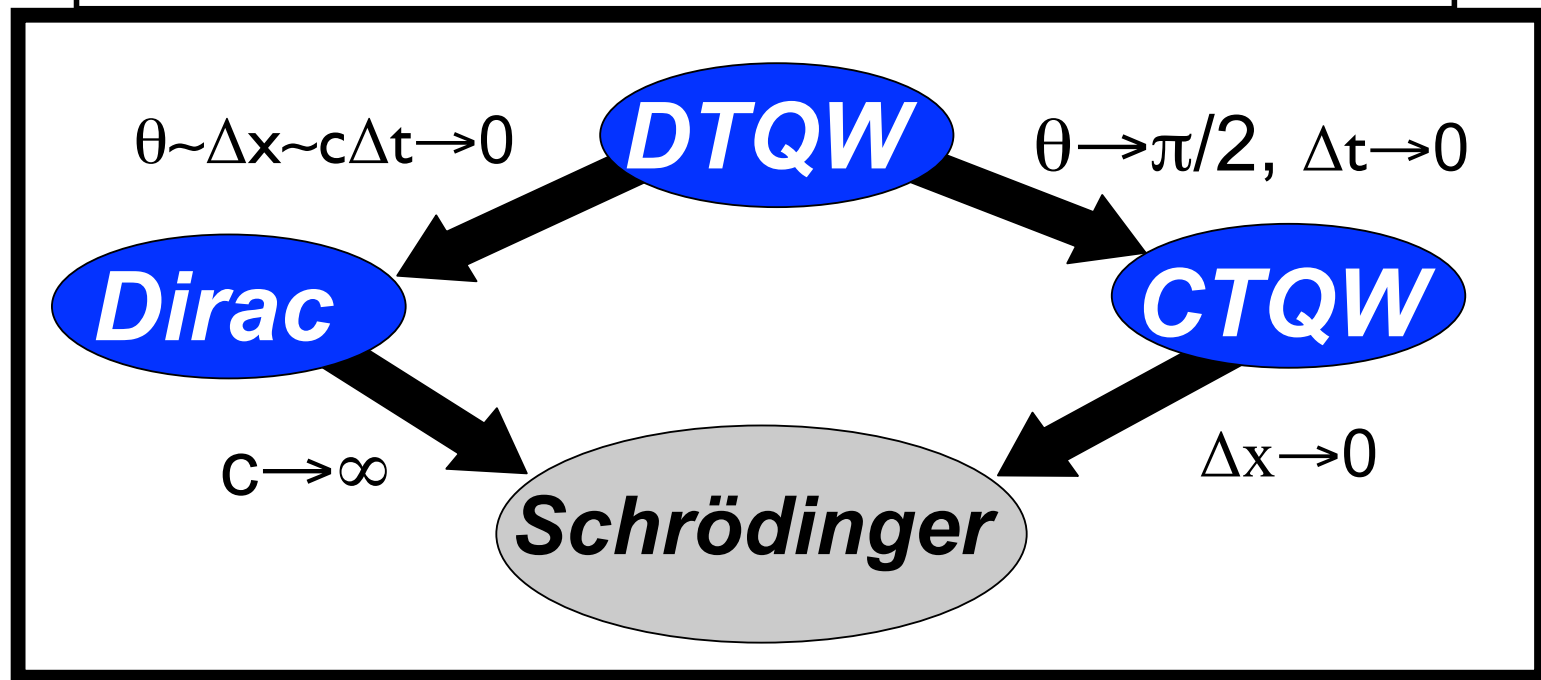


Each has $d\omega / dp < c = \text{maximum speed}$

Connecting the Quantum Walks

Introduce arbitrary coin parameter θ , take various continuum limits!

$$\begin{aligned}\psi_R(n, \tau + 1) &= \cos\theta \psi_R(n - 1, \tau) - i \sin\theta \psi_L(n - 1, \tau) \\ \psi_L(n, \tau + 1) &= \cos\theta \psi_L(n + 1, \tau) - i \sin\theta \psi_R(n + 1, \tau)\end{aligned}$$

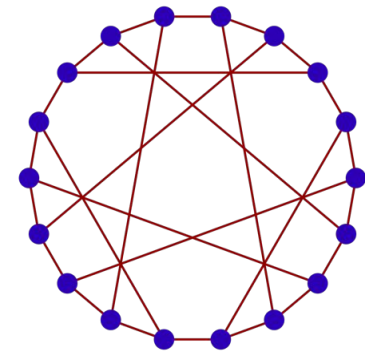


FWS, Phys. Rev. A **74**, 030301 (R) (2006)

FWS, J. Math. Phys., **48**, 082102 (2007)

Classical Analogy: Simple Diffusion vs. Telegrapher's Equation

Connection for general graphs



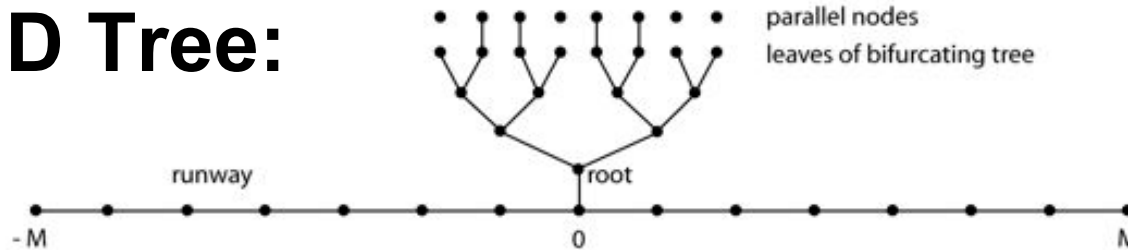
- Childs (2008):
 - Uses Szegedy’s QW
 - Hamiltonian simulation method
 - QW “walks” on Hilbert space of dimension $|G|^2$ (each state \sim edge of graph).
- D’Allesandro (2008):
 - Controls QW by varying coin-flips.
 - Lie theoretical proof of universal control
 - QW on graphs of size $|G|$, coin flips of length $\log |G|$

Outline

- Quantum Walks
 - DTQW & CTQW
- Quantum Algorithms
 - Search, Mixing, Hitting, & Graph Traversal
- Connecting the quantum walks
 - Relativistic Limits & Other Approaches
- Applications: Present and Future
 - Algorithms, Implementations, Quantum State Transfer

Algorithms

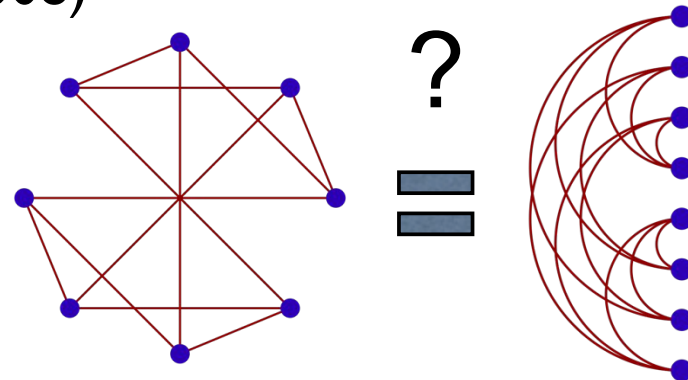
- **NAND Tree:**



Properties of graph revealed by scattering
Farhi, Goldstone, & Guttman (2008)

- **Graph Isomorphism**

Properties of graph revealed by
multiple walkers (Wang + others)



- **Universality**

ALL Q Computations can be written as a CTQW
Childs (2008)

Encodings and Implementations

- **Quantum Computer**

- Graph vertices encoded in quantum bits
- Walks encoded by unitary logic gates
- Most efficient encoding has $\log_2|G|$ qubits = **binary encoding**

- **Physical Network**

- Graph vertices encoded in degrees of freedom (atom sites, electron sites, etc.)
- Walks encoded by natural Hamiltonian
- Most natural encoding has $|G|$ qubits = **unary encoding**

QW Implementations

(not an exhaustive list)

Proposal	System	Walk	Encoding
W. Dür <i>et al.</i> (2002)	Optical Lattices	ID DTQW	Unary
B. C. Sanders <i>et al.</i> (2002)	Cavity-QED	ID DTQW	Unary/Binary
A. Romito <i>et al.</i> (2005)	Superconductors	ID CTQW	Unary
<i>C.A. Ryan et al. (2005)</i>	NMR exp	2D DTQW	Binary
J. M. Taylor (2007)	Quantum Dots	NAND CTQW	Unary
F. W. Strauch (2008)	Superconductors	Hypercube	Unary
<i>Karski et al. (2009)</i>	Optical Lattices	ID DTQW	Unary
<i>Zähringer et al. (2010)</i>	Ion Traps	ID DTQW	Unary
<i>Broome et al. (2010)</i>	Photons	ID DTSQW	Unary

Most proposals encode the walk using a **unary** representation.

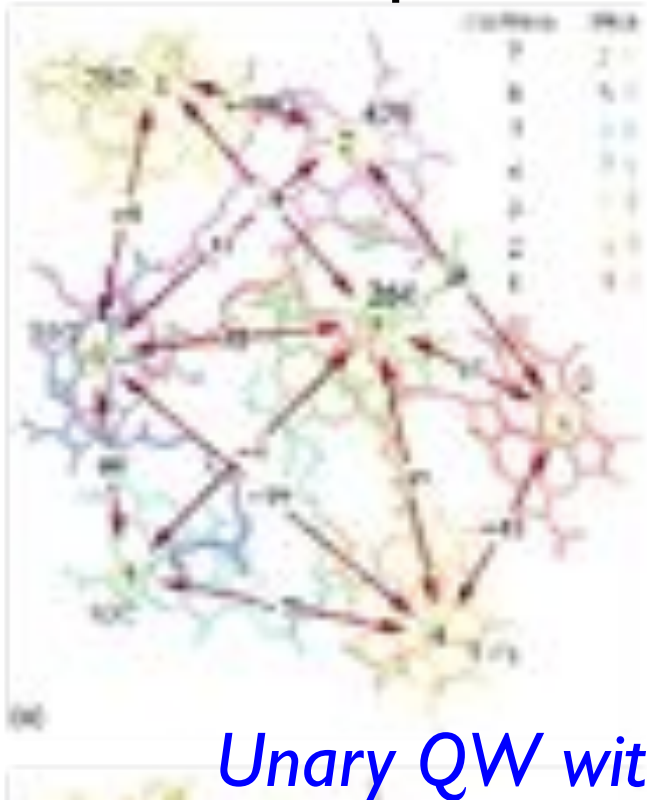
Does this really demonstrate quantum computational speedup?

DTQW = Discrete-time quantum walk CTQW = Continuous-time quantum walk

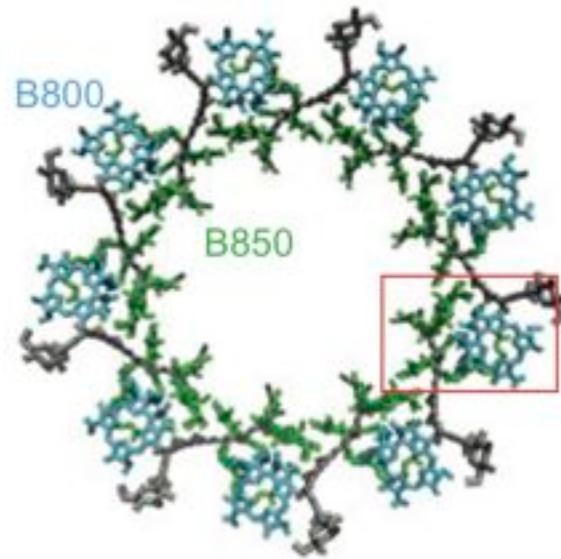
Nature's Implementation?

Photosynthesis

FMO Complex



LH2 Complex

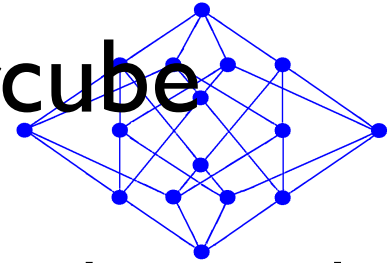


Unary QW with disorder & decoherence

M. Mohseni, P. Rebentrost, S. Lloyd, and A. Aspuru-Guzik,
J. Chem. Phys. **129**, 174106 (2008)

Decoherence in the Hypercube

Quantum Walk



Two “natural” models of decoherence for the hypercube:

- **Subspace Model**

- Each node is represented by a state of several qubits.
- **Binary** encoding with d qubits
- Dephasing occurs between subspaces of the hypercube.
- Useful model for quantum computer implementation of quantum walks.

G. Alagic and A. Russell,
Phys. Rev. A **72**, 062304 (2005)

- **Vertex Model**

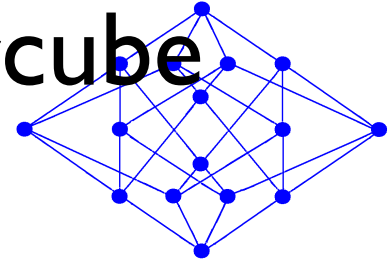
- Each node is represented by the excited state of one qubit.
- **Unary** encoding with 2^d qubits
- Dephasing occurs between vertices of the hypercube.
- Useful model for quantum state transfer in qubit networks.

F. W. Strauch, Phys. Rev. A **79**, 032319 (2009)
arXiv: 0808.3403

See also A. P. Hines and P. C. E. Stamp, arXiv: 0711.1555

Decoherence in the Hypercube

Quantum Walk



Lindblad Equation

$$\frac{d\rho}{dt} = -i[H, \rho] - \sum_j \lambda_j \left(L_j \rho L_j^\dagger - \frac{1}{2} L_j^\dagger L_j \rho - \frac{1}{2} \rho L_j^\dagger L_j \right)$$

Dephasing leads to decay of off-diagonal elements of ρ

Subspace Model $(x = x_1 x_2 x_3 x_4 x_5 \dots)$

$$\frac{d\rho_{x,y}}{dt} = -i \sum_z (H_{xz} \rho_{z,y} - \rho_{x,z} H_{zy}) - \lambda \sum_j (1 - \delta_{x_j y_j}) \rho_{x,y}$$

Dephasing between different subspaces ($x_j \neq y_j$)

Vertex Model

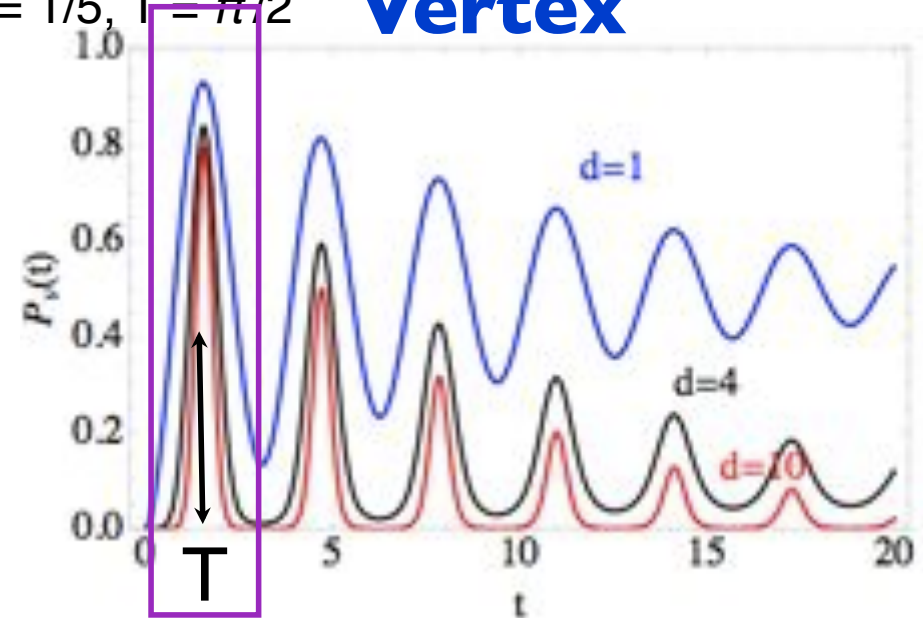
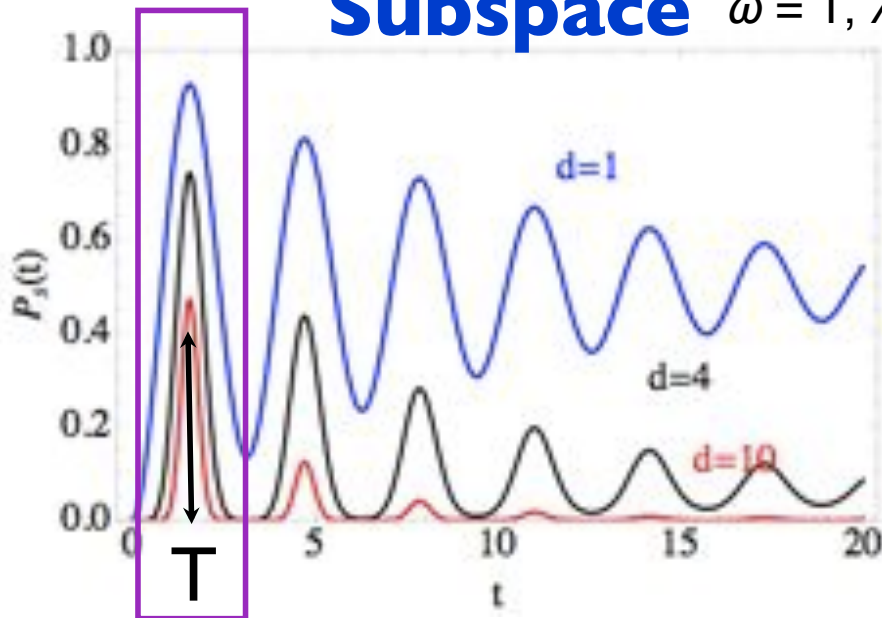
$$\frac{d\rho_{x,y}}{dt} = -i \sum_z (H_{xz} \rho_{z,y} - \rho_{x,z} H_{zy}) - \lambda (1 - \delta_{xy}) \rho_{x,y}$$

Dephasing between different vertices ($x \neq y$)

Comparison of Models

$P(t)$ = Probability to transfer state from corner to corner.

Subspace $\omega = 1, \lambda = 1/5, T = \pi/2$ **Vertex**

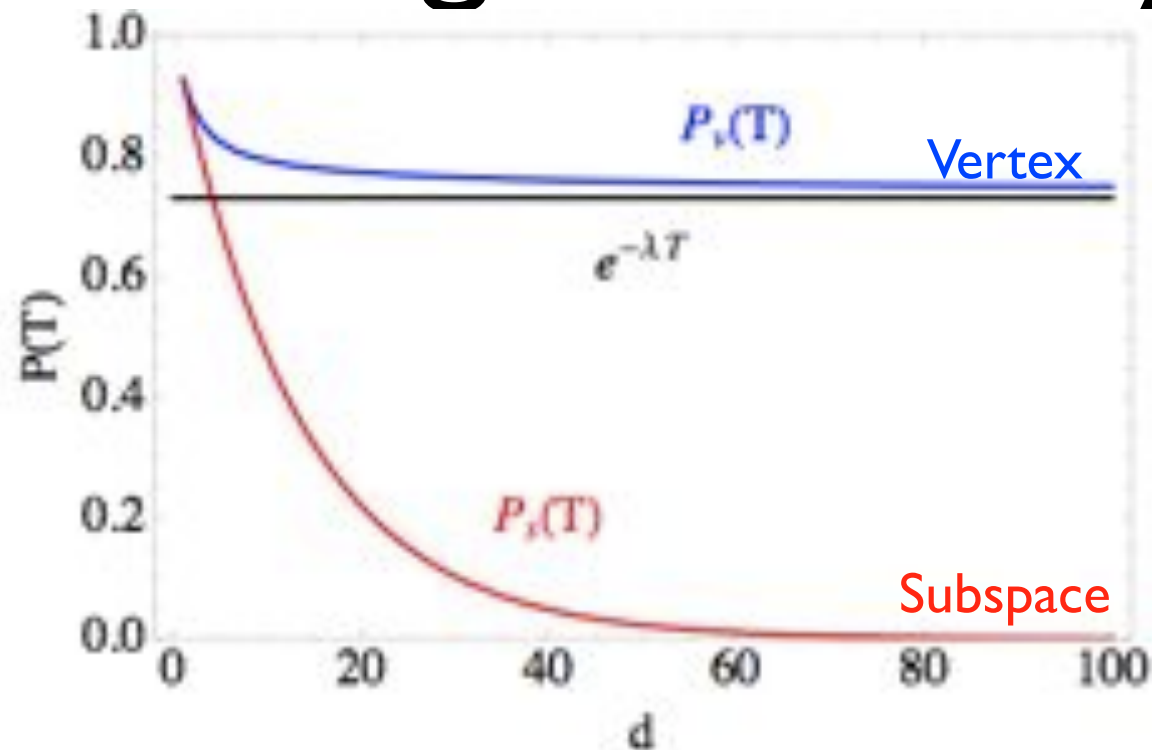


$$P_s(t) \approx 2^{-d} \left[1 - e^{-\lambda t/2} \cos(\omega t) \right]^d$$

Perturbative Results:
 Subspace Model = Simple
 Vertex Model = Not Simple

See F. W. Strauch, Phys. Rev.A **79**, 032319 (2009) for details

Hitting Probability



$$P_v(T) > e^{-\lambda T}$$

Decoherence in the vertex model has a hitting probability with a lower bound independent of the hypercube dimension d !

Quantum speedup robust for unary encoding.

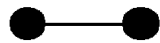
Quantum State Transfer

One can transfer the state of a single qubit from site A to site B using a set of permanently coupled qubits with Hamiltonian:

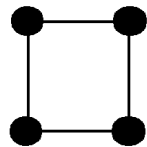
$$H = -\frac{1}{2} \sum_j \hbar \omega_j \sigma_j^z + \sum_{jk} \hbar \Omega_{jk} (\sigma_j^+ \sigma_k^- + \sigma_k^+ \sigma_j^-)$$

Dynamics of a single excitation (with $\omega = 0$) maps onto the *continuous-time quantum walk* with $H = \hbar \Omega$, where the coupling matrix Ω is proportional to the adjacency matrix of the coupling graph. Certain choices of couplings such as the **hypercube** lead to **perfect state transfer**:

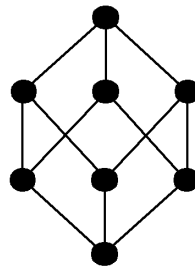
Christandl et al. (2004)



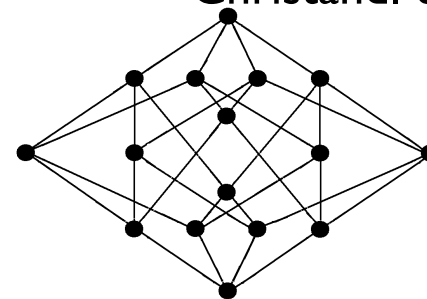
d = 1



d = 2



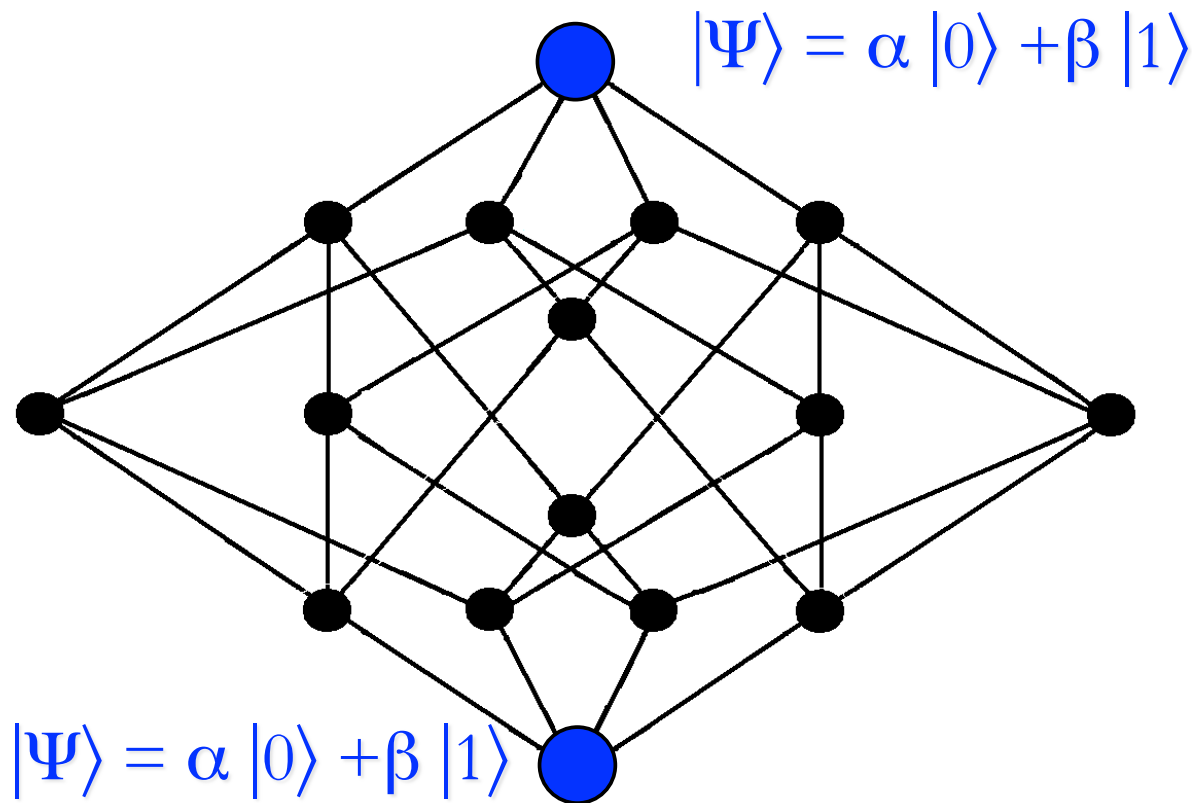
d = 3



d = 4

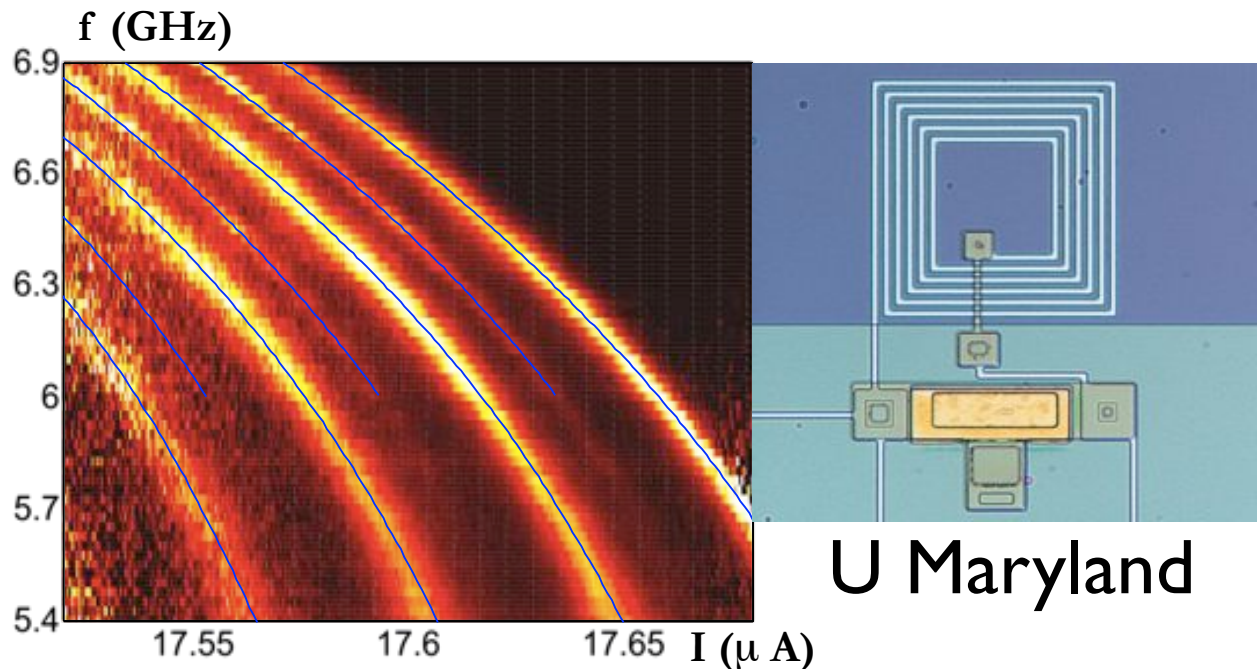
Hypercube State Transfer

- Each vertex represents a qubit. Quantum states travel along **all paths simultaneously** in superposition with **full constructive interference**, yielding **perfect state transfer**.



Superconducting Circuits

Artificial Atoms → Artificial Molecules → Artificial Solids

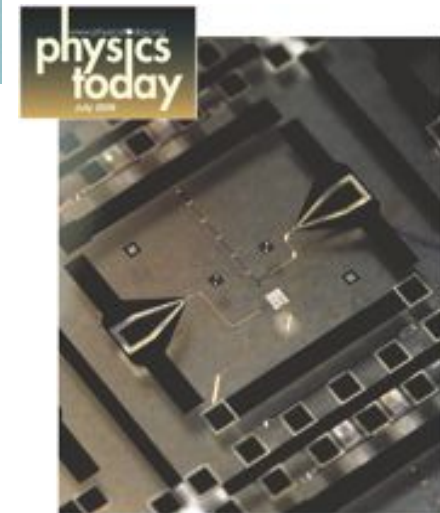
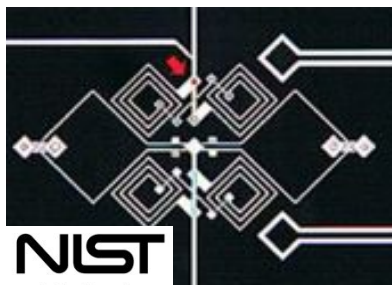


U Maryland

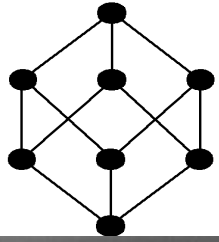
Phase Qubit



Qubits + Resonators

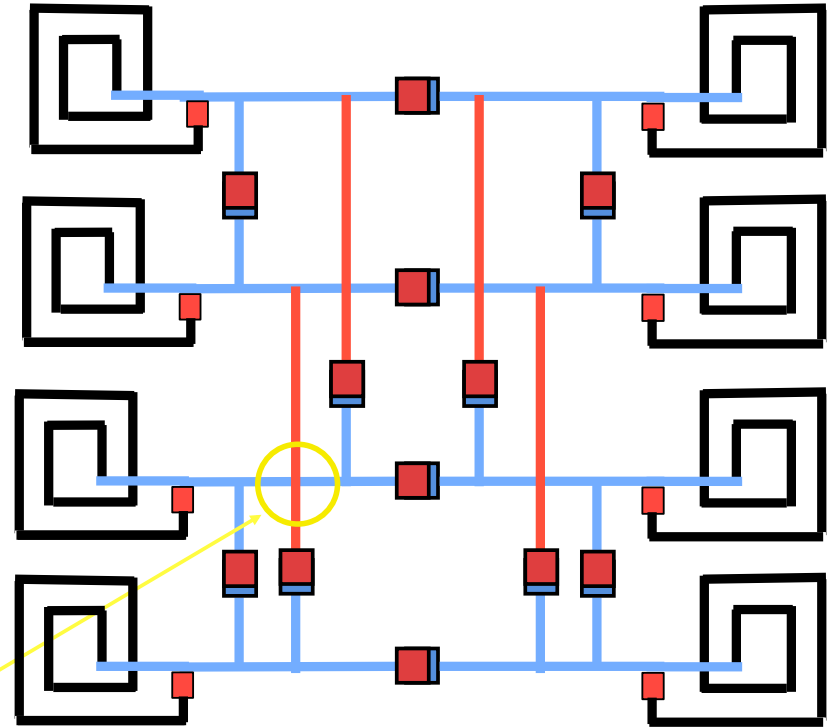
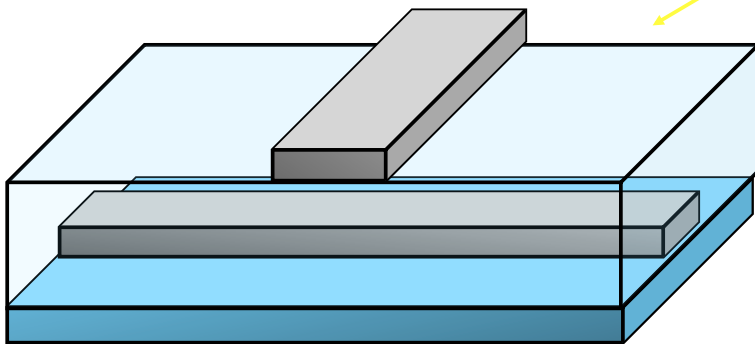
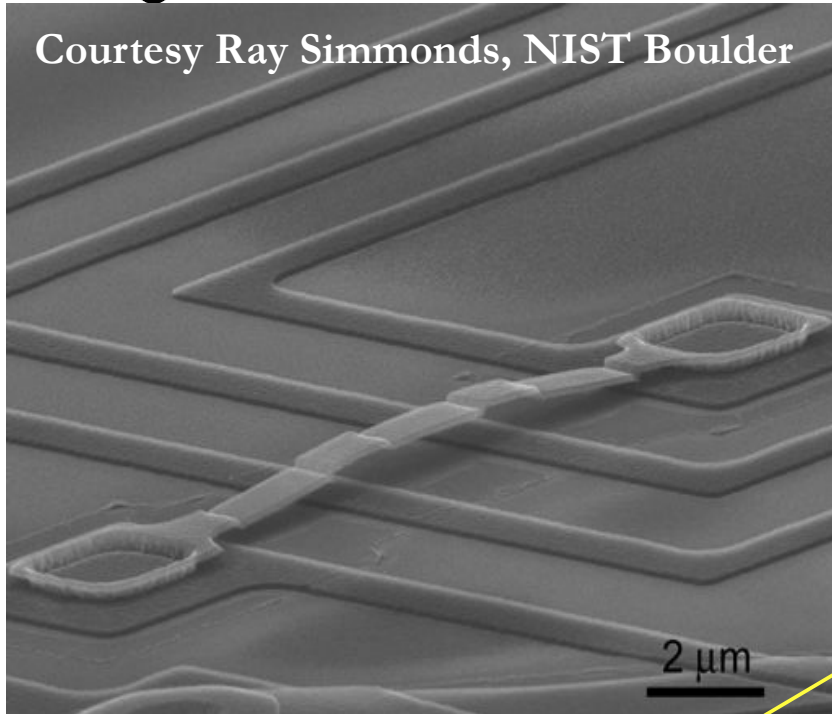


UC Santa Barbara



Phase Qubit Cube 1 2 3

Courtesy Ray Simmonds, NIST Boulder



78

IEEE TRANSACTIONS ON APPLIED SUPERCONDUCTIVITY, VOL. 15, NO. 2, JUNE 2005

Fabrication Process of Planarized Multi-Layer Nb Integrated Circuits

Tetsuro Satoh, Kenji Hinode, Hiroyuki Akaike, Shuichi Nagasawa, Yoshihiro Kitagawa, and Mutsuo Hidaka

Abstract—To improve the operating speed and density of Nb single-flux-quantum integrated circuits, we developed an advanced fabrication process based on NEC's standard process. We fabricated planarized six-Nb-layer circuit structures using this advanced process. This new structure has four Nb wiring layers for greater design flexibility. To shield the magnetic field produced by the DC bias current, the DC bias power supply layer was placed under the groundplane. The critical current density of the Josephson junction was 10 kA/cm². We fabricated and tested more than 10 wafers and demonstrated that the six-layer circuits were successfully planarized. We also confirmed insulation between each Nb layer and the reliability of superconducting

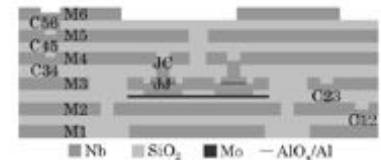


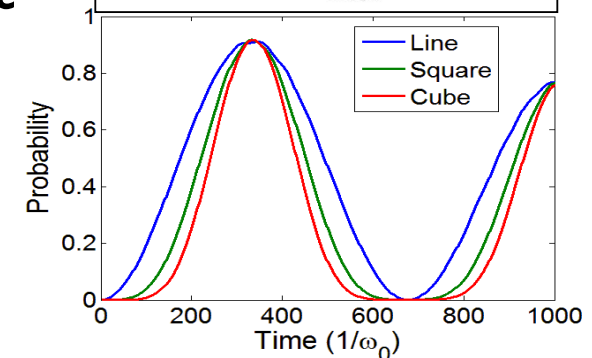
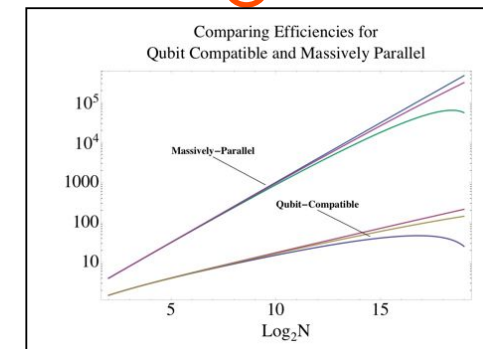
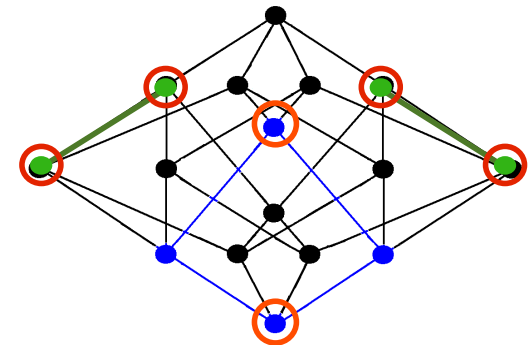
Fig. 1. Schematic illustration of a fabricated circuit structure.

Perfect State Transfer with Phase Qubits

- **Programmable:** Any two nodes can communicate by programming the qubit frequencies in the network.
- **Parallel:** Multiple quantum states can be transferred at the same time.
- **Efficient:** Transfer time is independent of the distance between nodes!
- **High Fidelity:** $F > 90\%$ possible using existing technology, modest dimensions!

Requires Study of Disorder and Decoherencen

FWS and C.J.Williams,
Phys. Rev. B **78**, 094516 (2008)



C. Chudzicki and FWS,
Phys. Rev. Lett. **105**, 260501 (2010)

Conclusions

- Quantum Walks are an exciting testbed for quantum information processing
- Connections have emerged between and but each has their own advantages (CTQW for studying physical networks, DTQW for computer algorithms)
- Search algorithms well developed---new algorithms on the way?
- Implementations require study of encoding, decoherence, and disorder. Understanding robustness may be the key.